



# CONNOR SCHEIBE

## 3D ANIMATOR

connor.scheibe@gmail.com

connorscheibe.com

linkedin.com/in/connor-scheibe/

3D Animator with 9 months freelance experience graduated 2024. Created award winning VFX animations and looking to further their skills within an innovative and creative industry environment.

## EXPERIENCE/ PROJECTS

2024 - 25

7 months

IMPRNT STUDIOS

Keyframe dog animations, working on a gameplay demo

2023 - 24

7 months

Rebirth – Student Film

Keyframe creature animation, working in a custom pipeline and closely with an CFX artist

2023

2 months

Royal Veterinary College – University of London

Animal mocap cleanup and keyframe animation for a dog – Developed proof-of-concept reel

2022 - 23

4 months

BONEZ – Student Film

Creature development, rigging and keyframe Animation

## TECHNICAL SKILLS

- Maya
- Motion capture experience
- Perforce experience
- Houdini (Solaris)
- Blender
- Basic Python knowledge

## TRANSFERABLE SKILLS

- Responsive to feedback
- Ability to work under pressure
- Problem Solver
- Reliable and initiative
- Bilingual (English & German)

## EDUCATION

2021 - 2024

University of Hertfordshire

BA (Hons) 3D Animation & Visual Effects – First Class Honours

2019 - 2021

Calday Grange Grammar School

A-Levels – Fine Art, Physics, Mathematics, German (A\*, A, A, A)

## AWARDS

Rebirth

Rookies 2024 - Film of the Year Runner Up Winner & Excellence Award

SIGGRAPH - Rainbow Conference Finalist

UH Animation Expose 2024 - VFX Grand Prix Winner

BONEZ

Rookies 2023 - Film of the Year People's Choice Winner

UH Animation Expose 2023 - VFX Film Winner

Series Web Festival 2023 - Finalist

Aurora International Horror Film Festival - Finalist

## EXTRA INFO

- Willing to relocate (Currently living in Chester)
- Dual citizenship (British & German)

References available on request.

