



CONNOR SCHEIBE

Creature Animator

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connorscheibe.com

linkedin.com/in/connor-scheibe/

Showreel: <https://vimeo.com/915627053>

3D Animator that has recently graduated with 2 months freelance experience. Previously created award winning VFX animations and is looking to further their skills within a talented industry environment.

EXPERIENCE/ PROJECTS

2023- 2024

7 months

Rebirth

Keyframe Creature Animation

2023

2 months

Royal Veterinary College – University of London

Animal Mocap Cleanup and Keyframe Animation – Developed proof-of-concept reel

2022 - 2023

4 months

BONEZ

Creature Development, Rigging and Keyframe Animation

TECHNICAL SKILLS

- Maya
- Blender
- Houdini (Solaris)
- 3D Creature Animation

TRANSFERABLE SKILLS

- Ability to work under pressure
- Responsive to feedback
- Problem Solver
- Reliable and initiative
- Bilingual (English & German)

EDUCATION

2021 - 2024

University of Hertfordshire

BA (Hons) 3D Animation & Visual Effects – Predicted First

2019 - 2021

Calday Grange Grammar School

A-Levels – Fine Art, Physics, Mathematics, German (A*, A, A, A)

AWARDS

BONEZ

Rookies 2023 - Film of the Year People's Choice

UH Animation Expose 2023 - VFX Film Winner

Series Web Festival 2023 - Finalist

Aurora International Horror Film Festival - Finalist

EXTRA INFO

- Willing to relocate (Currently living in Chester)
- Dual citizenship (British & German)
- References available on request

